



## **UI/UX Designer - Job Description**

### **Responsibilities:**

1. Gather and evaluate user requirements in collaboration with product managers and engineers.
2. Illustrate design ideas using storyboards, process flows and sitemaps.
3. Design graphic user interface elements, like menus, tabs and widgets.
4. Build page navigation buttons and search fields.
5. Develop UI mockups and prototypes that clearly illustrate how sites function and look like.
6. Create original graphic designs (e.g. images, sketches and tables).
7. Prepare and present rough drafts to internal teams and key stakeholders.
8. Identify and troubleshoot UX problems (e.g. responsiveness).
9. Conduct layout adjustments based on user feedback.
10. Adhere to style standards on fonts, colors and images plan and implement new designs.
11. Optimize existing user interface designs.
12. Communicate with clients to understand their business goals and objectives.
13. Develop technical and business requirements and always strive to deliver intuitive and user-centered solutions.
14. Combine creativity with an awareness of the design elements.
15. Create prototypes for new product ideas.
16. Test new ideas before implementing.
17. Conduct an ongoing user research.

### **Qualifications:**

1. Proven work experience as a UI/UX Designer or similar role.
2. Experience with Figma or Adobe XD is required.
3. Portfolio of design projects.
4. Knowledge of wireframe tools (e.g. Wireframe.cc and InVision).

5. Up-to-date knowledge of design software like Adobe Illustrator and Photoshop.
6. Team spirit; strong communication skills to collaborate with various stakeholders.
7. Good time-management skills.
8. BSc in Design, Computer Science or relevant field.

Interested candidates send their resumes at **hr@shispare.com**, mention "UI/UX\_Designer", in the subject line.